

ACT 3 FIRE & ICE

INT. MANSION BALLROOM — NIGHT

A cavernous room with a grand staircase, and an aerial apparatus hanging in the center from the chandelier.

(The laughter of bullies is heard outside the doors - they know)

(Sapphire pounds on the heavy entrance doors while Price paces nearby, both desperate to escape the room, each other, and fate's strange game.)

SAPPHIRE

(Slams her hands one last time in desperation
against the doors.)

They locked us in from the outside! The dare is over, let
us out!

PRICE

(Slumps to the floor.)

Stop screaming, Sapphire! Face it, we fell for a stupid
prank. Now we're stuck in some ridiculous escape room, and
we have to figure out how to get out together.

SAPPHIRE

(Spinning around)

WE?! You're the one who dared me to come here! You said I
didn't have the guts to step inside this place.

PRICE

No, I said we **SHOULDN'T** go inside. You're loud, you're
reckless, and you never think. You burned me, yourself, and
everyone else at school.

SAPPHIRE

And you're completely frozen. And incapable of showing even
a hint of a feeling. I'd rather be reckless than dead
inside.

*A sudden, deep mechanical thud echoes through the walls accompanied by the buzzing sound of
electricity and a new glowing red light above the doors - an electrical locking system.*

(Sapphire, terrified now, runs to one corner of the room, Price to the other)

*A massive digital projection explodes across the back wall. Behind Sapphire, a roaring wall of
crimson digital fire surges upward. Behind Price, a fractured cascade of deep-blue ice crawls
across the plaster.*

*An amber spotlight locks onto Sapphire. A cold blue spotlight locks onto Price. Their shadows
stretch wildly across the wall, cutting through the projection.*

PRICE

(Price moves and notices the ice moves with her. She looks to Sapphire and then to the fire projection.)

The fire moves with you. The ice moves with me. I think we have to work together if we want to get out of here.

SAPPHIRE

That's ridiculous. We can't work together. We hate each other.

PRICE

Do you want to stay trapped in here forever?

SAPPHIRE

Ughh, fine. But I'm not taking cold orders from you. Let's find the controls for that door.

The girls set off to work together to figure out how to open the door --symbolized by their duo on the apparatus, trying out different ways to see what works.

MUSIC: slowly fades in: "Futile Devices" by Sufjan Stevens

LIGHTING: 3 Spotlights turn on: the room corner lights (red laser on the left, blue laser on the right, white spotlight on the girls.)

PROJECTION: "Fire and Ice" Film starts right after lyrics begin.

They hesitantly and deliberately climb onto the aerial apparatus (representing their hesitant efforts to problem solve a way out together as if they were trapped in an escape room). Sapphire takes the lower position as far away from Price as possible; Price grips the line higher above her.

They begin their existing ACT 3 Duo choreography on the apparatus.

As they move, the projection behind them reacts. The crimson fire flares with Sapphire's movements; the blue ice expands with Price's shifts.

The girls have a moment of awakening realizing they are good together. Really good.

The two girls come together in the center of the line, transitioning into their doubles choreography. They link together, balancing their weight in perfect harmony.

The moment their weights perfectly counterbalance, the fire and ice projections on the wall bleed together, swirling into a massive, blinding purple storm behind their interconnected shadows.

As the girls reach their final counterbalanced position, the chandelier flickers violently. A loud electrical POP echoes through the ballroom.

(The music and projections stop. The red light above the door goes dark

The music hits a sharp closing note and ends.

A loud CLICK echoes from the entrance doors.

The fire-and-ice projection washes out into a soft, neutral white light. The heavy entrance doors slowly swing wide open.

Sapphire and Price dismount the apparatus, landing safely on the mats side by side and catching their breath. They look over at the open door.

SAPPHIRE

We... we actually did it.

PRICE

(Looks at Sapphire, a small smile breaking through her quiet expression).

Turns out you're not just a reckless Firestarter.

SAPPHIRE

(Grinning)

And turns out you're pretty useful when things get too hot.

Let's get out of here.

(They walk toward the open doors together as their tension with each other completely disappeared as they get ready to take on their bullies together).

PRICE

(Looks out of the doors - left and right)

Where are those evil bullies?

FADE OUT.

SCENE END